



IV Year-I Semester		T	P	C
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<b>MOBILE COMPUTING (RT41053)</b>				

**Prerequisite Course:**

Computer Networks

**Course Description and Objectives:**

- 1) To make the student understand the concept of mobile computing paradigm, its novel applications and limitations.
- 2) To understand the typical mobile networking infrastructure through a popular GSM protocol
- 3) To understand the issues and solutions of various layers of mobile networks, namely MAC layer, Network Layer & Transport Layer
- 4) To understand the database issues in mobile environments & data delivery models.
- 5) To understand the ad hoc networks and related concepts.
- 6) To understand the platforms and protocols used in mobile environment.

**Course Outcomes:**

Upon completion of the course, the student will be able to achieve the following outcomes.

Cos	Course Outcomes	POs
1	Discuss about fundamentals of mobile communications and GSM.	5
2	Explain about various multiple access methods.	5
3	Describe various mobile network layer concepts.	12
4	Describe various mobile transport layer and database concepts.	8
5	Discuss Data dissemination and synchronization.	7
6	Explain about MANET and protocols and platforms for mobile computing.	11

**Syllabus:**

**UNIT I**

**Introduction:** Mobile Communications, Mobile Computing – Paradigm, Promises/Novel Applications and Impediments and Architecture; Mobile and Handheld Devices, Limitations of Mobile and Handheld Devices. GSM – Services, System Architecture, Radio Interfaces, Protocols, Localization, Calling, Handover, Security, New Data Services, GPRS.

**UNIT –II**

**(Wireless) Medium Access Control (MAC):** Motivation for a specialized MAC (Hidden and exposed terminals, Near and far terminals), SDMA, FDMA, TDMA, CDMA, Wireless LAN/(IEEE 802.11)

**UNIT –III**

**Mobile Network Layer:** IP and Mobile IP Network Layers, Packet Delivery and Handover Management, Location Management, Registration, Tunneling and Encapsulation, Route Optimization, DHCP.

**UNIT –IV**

**Mobile Transport Layer:** Conventional TCP/IP Protocols, Indirect TCP, Snooping TCP, Mobile TCP, Other Transport Layer Protocols for Mobile Networks.

**Database Issues:** Database Hoarding & Caching Techniques, Client-Server Computing & Adaptation, Transactional Models, Query processing, Data Recovery Process & QoS Issues.

**UNIT V**

**Data Dissemination and Synchronization:** Communications Asymmetry, Classification of Data Delivery Mechanisms, Data Dissemination, Broadcast Models, Selective Tuning and Indexing Methods, Data Synchronization – Introduction, Software, and Protocols.

**UNIT VI**

**Mobile Ad hoc Networks (MANETs):** Introduction, Applications & Challenges of a MANET, Routing, Classification of Routing Algorithms, Algorithms such as DSR, AODV, DSDV, etc. , Mobile Agents, Service Discovery.

**Protocols and Platforms for Mobile Computing:** WAP, Bluetooth, XML, J2ME, JavaCard, Palm OS, Windows CE, Symbian OS, Linux for Mobile Devices, Android.

**Text Books:**

1. Jochen Schiller, “Mobile Communications”, Addison-Wesley, Second Edition, 2009.
2. Raj Kamal, “Mobile Computing”, Oxford University Press, 2007, ISBN: 0195686772

**Reference Book:**

1. ASOKE K TALUKDER, HASAN AHMED, ROOPA R YAVAGAL, “Mobile Computing, Technology Applications and Service Creation” Second Edition, Mc Graw Hill.
2. UWE Hansmann, Lothar Merk, Martin S. Nocklous, Thomas Stober, “Principles of Mobile Computing,” Second Edition, Springer